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DASH

Add 3
movement
spots

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ALL OUT ATTACK

2 Hits if unarmed

1 Hit if throwing weapon

3 hits if armed with
weapon

2 hits if throwing bonus
weapon

4 Hits if Weapon Bonus

AND TAKE ONE HIT
YOURSELF

STALWART DEFENCE

Reduce
incoming
Attack by 3

+1 if you have a Defence
Bonus

RUN AWAY

Reduce
incoming
Attack by 4
***MUST MOVE THREE SPOTS
– NO NEARER TO ENEMY***
(if you can't move because of
blockage then Dodge is
ineffective).
Against Thrown Weapon no
defence.

CONCENTRATE YOUR CHI

RECOVERY

May not move

Can recover One Hit

[Or Defence 1]

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